Midterm Exam

(February 19th @ 5:30 pm)

Presentation and clarity are very important! Show your procedure!

PROBLEM 1 (15 PTS)

a) Complete the following table. The decimal numbers are unsigned: (6 pts.)

| De | cimal | BCD | Binary | Reflective Gray Code |
|----|-------|--------------|---------|----------------------|
| | 89 | | | |
| | | | | 1001100 |
| | | | 1001100 | |
| | | 000100110101 | | |

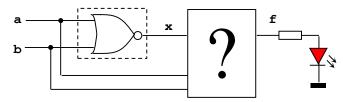
b) Complete the following table. Use the fewest number of bits in each case: (7 pts.)

| | REPRESENTATION | | | | | |
|---------|--------------------|----------------|----------------|--|--|--|
| Decimal | Sign-and-magnitude | 1's complement | 2's complement | | | |
| | 11011001 | | | | | |
| | | 0110100 | | | | |
| | | 1001100 | | | | |
| | | | 101100 | | | |
| | | | 100000 | | | |

c) Convert the following decimal numbers to their 2's complement representations. (2 pts) \checkmark __16.1875 \checkmark __37.3125

PROBLEM 2 (20 PTS)

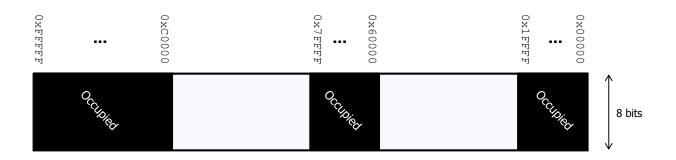
a) Using <u>only</u> 2-to-1 MUXs, design a circuit that verifies the logical operation of a NOR gate. f = `1' (LED ON) if the NOR gate does NOT work properly. Assumption: when the NOR gate is not working, it generates 1's instead of 0's and vice versa. Tip: Minimize your function first. (15 pts)



b) Implement the previous function *f* using <u>only</u> 4-to-1 MUXs. You might need to implement a NOT gate using a 4-to-1 MUX.

PROBLEM 3 (10 PTS)

- The figure below depicts the entire memory space of a microprocessor. Each memory address occupies one byte. 1KB = 2¹⁰ bytes, 1MB = 2²⁰ bytes, 1GB = 2³⁰ bytes
 - ✓ What is the size of the memory space? What is the address bus size of the microprocessor?
 - ✓ If we have a memory chip of 128KB, how many bits do we require to address those 128KB of memory?
 - ✓ We want to connect the 128KB memory chip to the microprocessor. The figure shows all the occupied portions of the memory space. Provide a list of all the possible ranges that the 128 KB memory chip can occupy.



PROBLEM 4 (20 PTS)

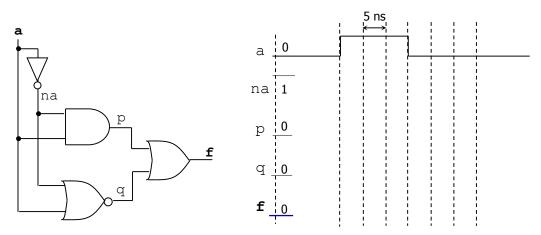
- a) Perform the following additions and subtractions of the following unsigned integers. Use the fewest number of bits n to represent both operators. Indicate every carry (or borrow) from c_0 to c_n (or b_0 to b_n). For the addition, determine whether there is an overflow. For the subtraction, determine whether we need to keep borrowing from a higher byte. (8 pts) \checkmark 51 + 15 \checkmark 25 - 35
- b) Perform the following operations, where numbers are represented in 2's complement. Indicate every carry from c_0 to c_n . For each case, use the fewest number of bits to represent the summands and the result so that overflow is avoided. (8 pts) $\sqrt{-89 + 128}$
- c) Get the multiplication result of the following numbers that are represented in 2's complement arithmetic with 4 bits. (4 pts) $\sqrt{7} \times -6$.

PROBLEM 5 (10 PTS)

- Given two 4-bit signed (2's complement) numbers A, B, sketch the circuit that computes $(A B) \times 3$. You can use full adders and logic gates. Make sure your circuit avoids overflow.
- BONUS POINTS (+2 PTS): Use the fewest amount of hardware resources.

PROBLEM 6 (10 PTS)

• Complete the timing diagram of the digital circuit shown below. You must consider the propagation delays. Assume the propagation delay of every gate is 5 ns. The initial values of all signals are plotted in the figure.



PROBLEM 7 (15 PTS)

• Complete the timing diagram of the circuit shown below:

